

PHIN HAIG

Cutter. Stoic, loyal, fighter. Daughter and protector of the Docks.

Phin Haig is a young woman in her early twenties. She is short and stocky, with olive skin, grey eyes, and shaggy brown hair cut into a short pageboy style. Her clothes are simple, sturdy, and covered in small rips and stains. She's usually sporting bandages and scabs, and her knuckles seem permanently scraped from her time in the fight pits.

She comes from a large, well-respected family of fishermen. One of her closest friends is Chael, a vicious thug known for their vendetta against the gangs that prey upon the Docks Citizens. Her rivals include Grace, an extortionist who shakes down those same citizens for coin, and Lord Alistair Mora, whose ambitions in the Docks threatened to destroy everything Phin cares about.



FRIENDLY CONTACT

As a friendly contact to either an individual or the crew, Phin can act as a connection to the working-class people of the Docks. She knows the sailors, leviathan hunter crews, and fishermen who work the Void Sea, and can set up meetings or help arrange overseas passage. She can also put the crew in touch with both fighters and organizers of the underground fight pits that exist in the Docks and Crow's Foot. And of course, she's a great fighter to have in your corner when punches and bullets start flying.

She's unlikely to ally herself with a crew that targets, exploits, and abuses working class citizens, especially those of the Docks.

RIVAL

As a rival, Phin will rally the Docks against the player or crew. Depending on the crew's actions, she may interfere in their scores directly, likely partnered with Chael and other street toughs who have dedicated themselves to the protection of the Docks. Such a gang is a Tier I threat, though on their home turf of the Docks, they have improved position for tracking, trapping, and ambushing their opponents.