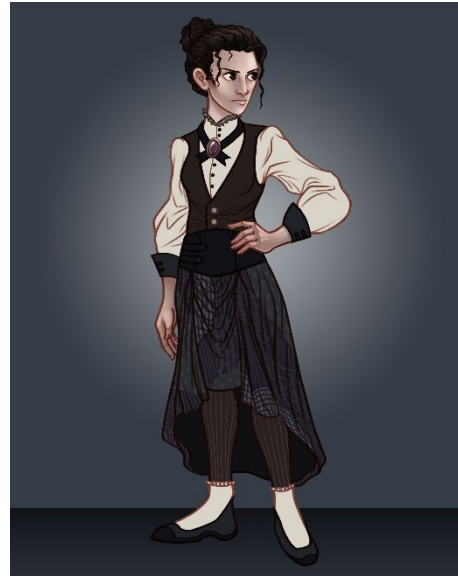


MYRA KEEL

Spider. Severe, canny, empathetic. No longer focused just on surviving, but on helping others survive.

Myra Keel is a young woman in her early to mid-twenties. She's slight of build, although she usually holds herself very straight, which seems to add an inch or two. She has pale skin, brown eyes, and dark hair that is usually pulled tightly back into a bun. She usually wears dark colors, long skirts, and high collars. While her clothes are much-mended and often cobbled together from several original pieces, they are neat and practical.

Myra spent several years apprenticing with a clever but ruthless information broker named Salia. Since Myra left her employment, she has gone from a tense arms-length relationship to full-out antagonism with Salia and her other apprentices, Ojal, Clave, and Wester. She has no family to speak of, and few trusted friends outside of the Magpies and their circle. One friend that few know of is Jeren, a conflicted Bluecoat archivist, who she has been close with since her days with Salia. She can usually be caught meeting with him in a Nightmarket café or in a study room in the College of Imperial Science library. Myra has no living family except perhaps for the Magpies themselves.



FRIENDLY CONTACT

As a friendly contact, Myra can help make connections or dig up information. She has cultivated a contact list including several less-discriminating Bluecoats, city clerks and archivists, professionals in various fields, translators, former students, and academics. She may also trade information garnered from the Magpies' own information network. She is also good at digging up difficult-to-find information, particularly in the realms of law, criminal history and Duskwall history generally, and arcane objects.

She's not picky about who she makes deals with as long they have something she needs, and she keeps her promises, although she may extract a promise in return that the crew's representative would regret breaking.

RIVAL

As a rival, Myra will use information against the crew. Whether she gathers true information and passes it on to people who will make trouble for the crew, or fabricates evidence and frames them, she's likely to work indirectly and bring down heat or new rivals on the crew.

This is most likely to happen with crews who directly threaten the Magpies and people who make the conditions of the working class in Duskwall worse: strike-breakers, bullies, people who exploit the systemic weaknesses of Duskwall's poor or provide support for those who do. Crews who do the dirty work on the ground are often the first targets of her displeasure.